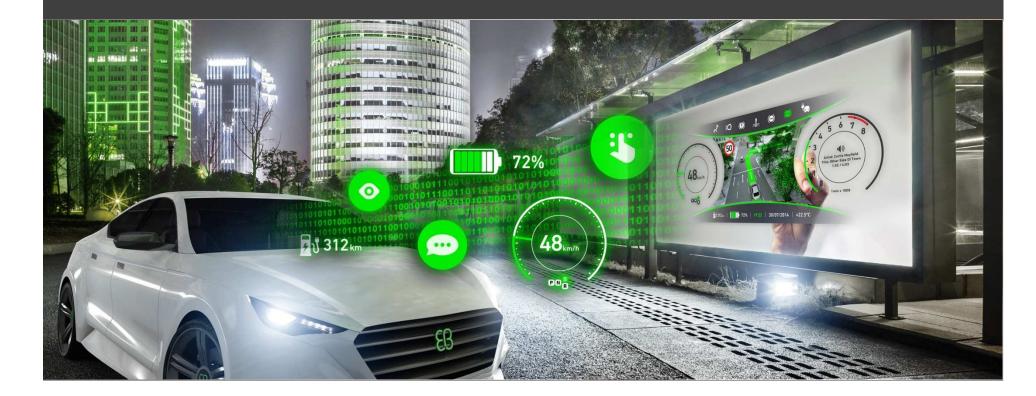
EB GUIDE 6 model-based HMI development



Dr. Dominique Massonié December 2015



EB GUIDE 6 – model-based HMI development

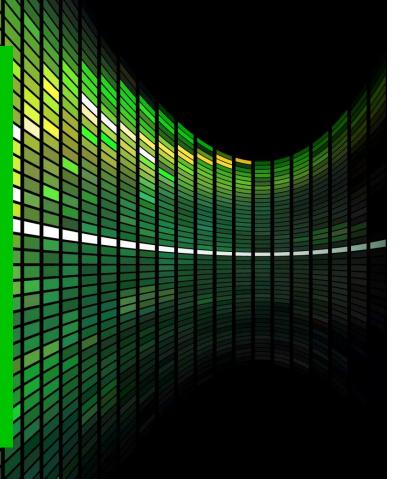


Content

HMI development Overview, challenge & markets

Development tool EB GUIDE Studio and Speech Extension

Runtime EB GUIDE Graphics Target Framework



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Target development for automotive HMIs – the challenge



Product development cycles get shorter

Features are not known at project start or change during development period

Projects are bigger and solutions will be used for multiple platforms, brands and markets

CE driven user expectation for animation, graphical effects and voice dialog

Cars are more and more connected

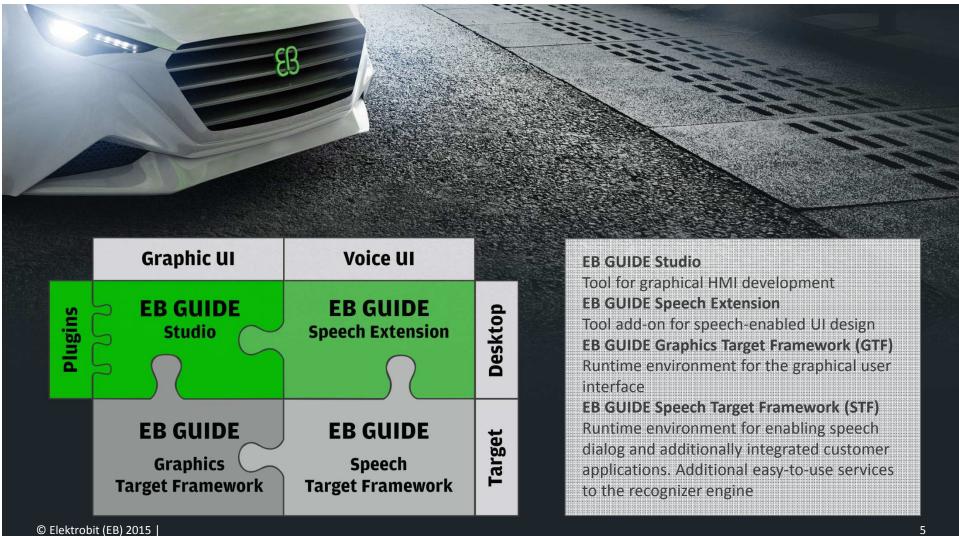




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EB GUIDE product overview





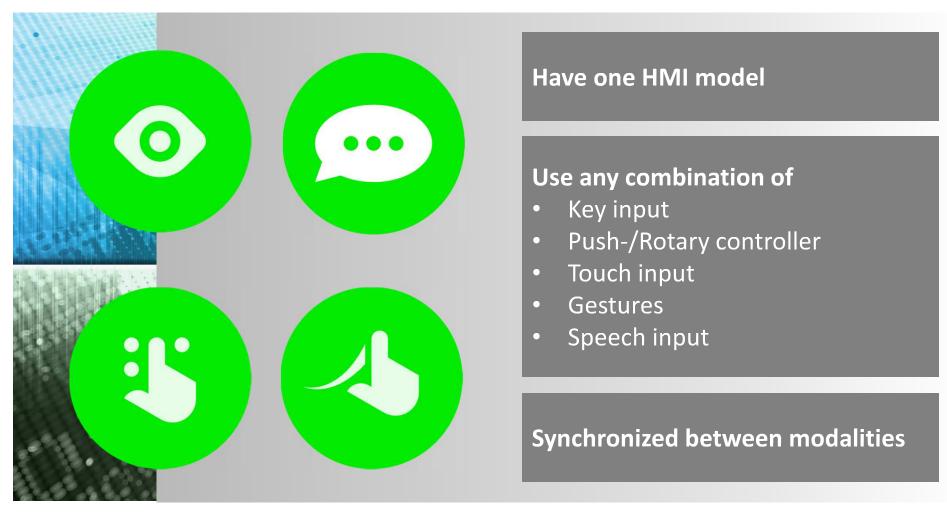
Separation of HMI model and applications



Encapsulation of the HMI in one component:

- HMI development is independent from application logic
- Communication with application is done via datapool and events
- Round trip engineering via simulation and testing
- High level of reusability by using a model driven approach

Multimodal HMIs with GUI, touch and speech dialog



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Monitor the HMI with EB GUIDE Monitor

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frame_bottom_right_y	-20						
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media_current_time	102						
media_current_total_time	313						
2 media_playback_status	4						

Challenge

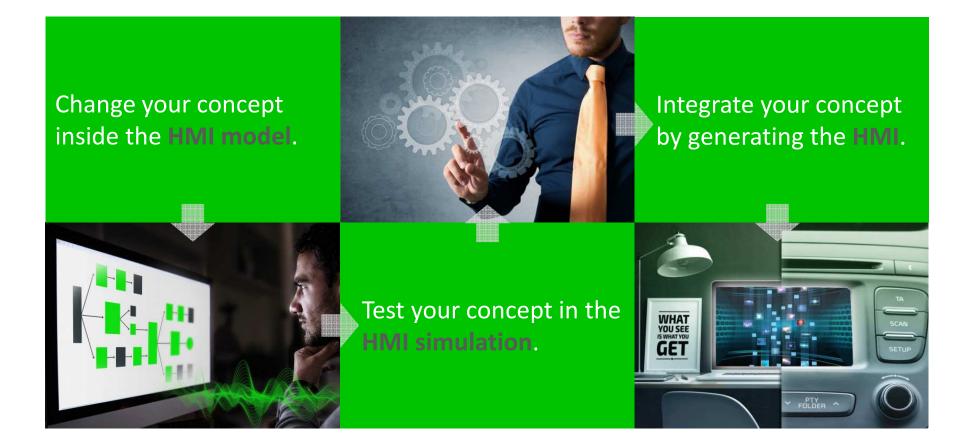
- Manage complex dialog flows
- Automated testing of dialog flows
- Early evaluation of usability

Solution

- EB GUIDE Monitor is a graphical tool to monitor and control the runtime.
- EB GUIDE Monitor supports test automation on the command line via JavaScript.



The EB GUIDE philosophy



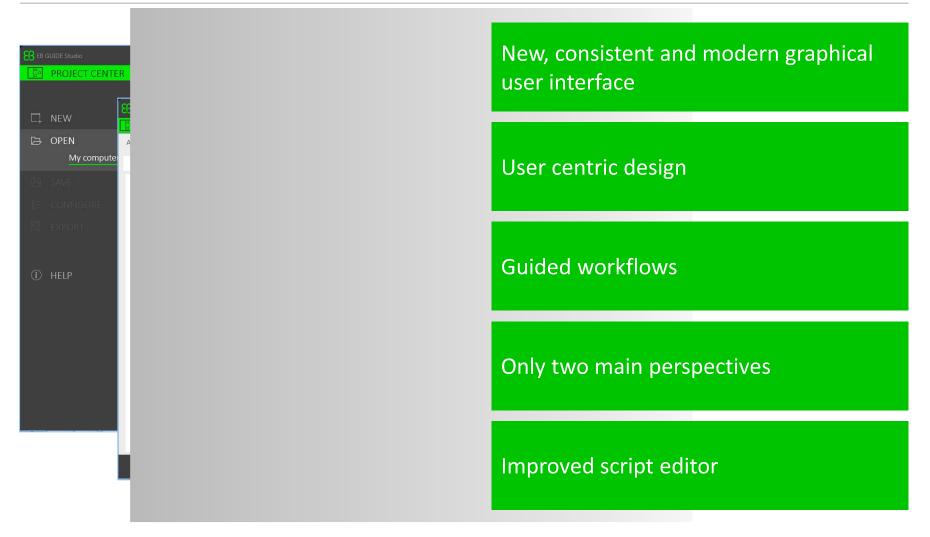
New in EB GUIDE 6





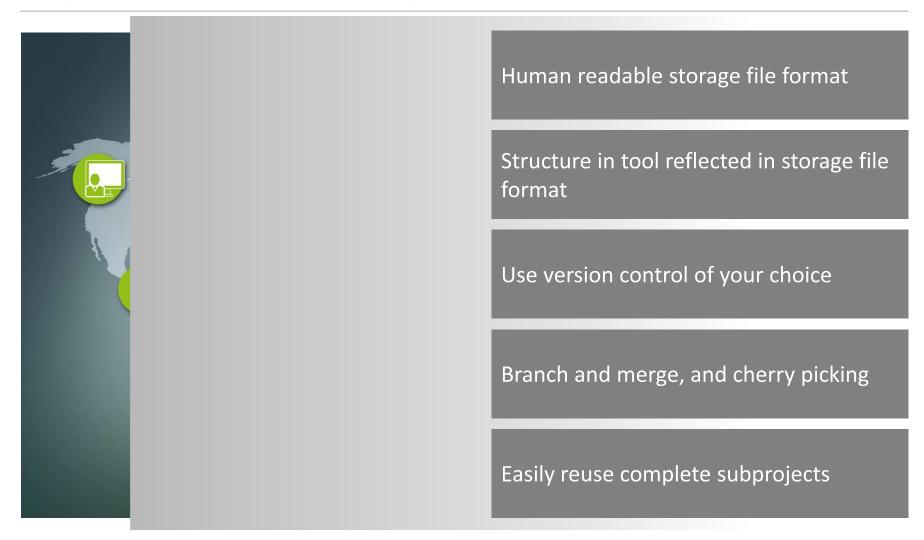


New user interface



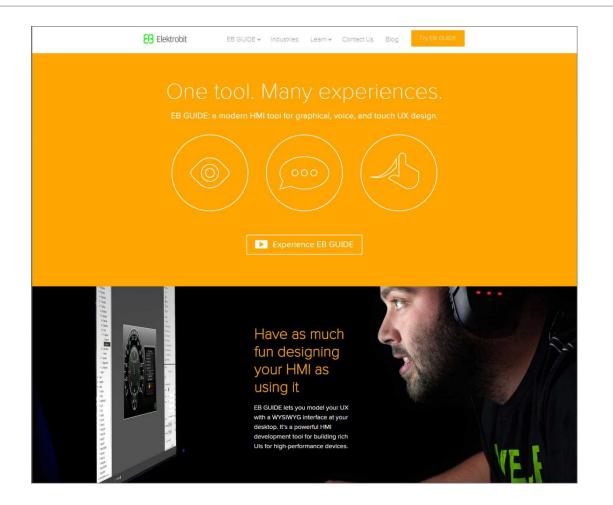


Improved multiuser capabilities





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